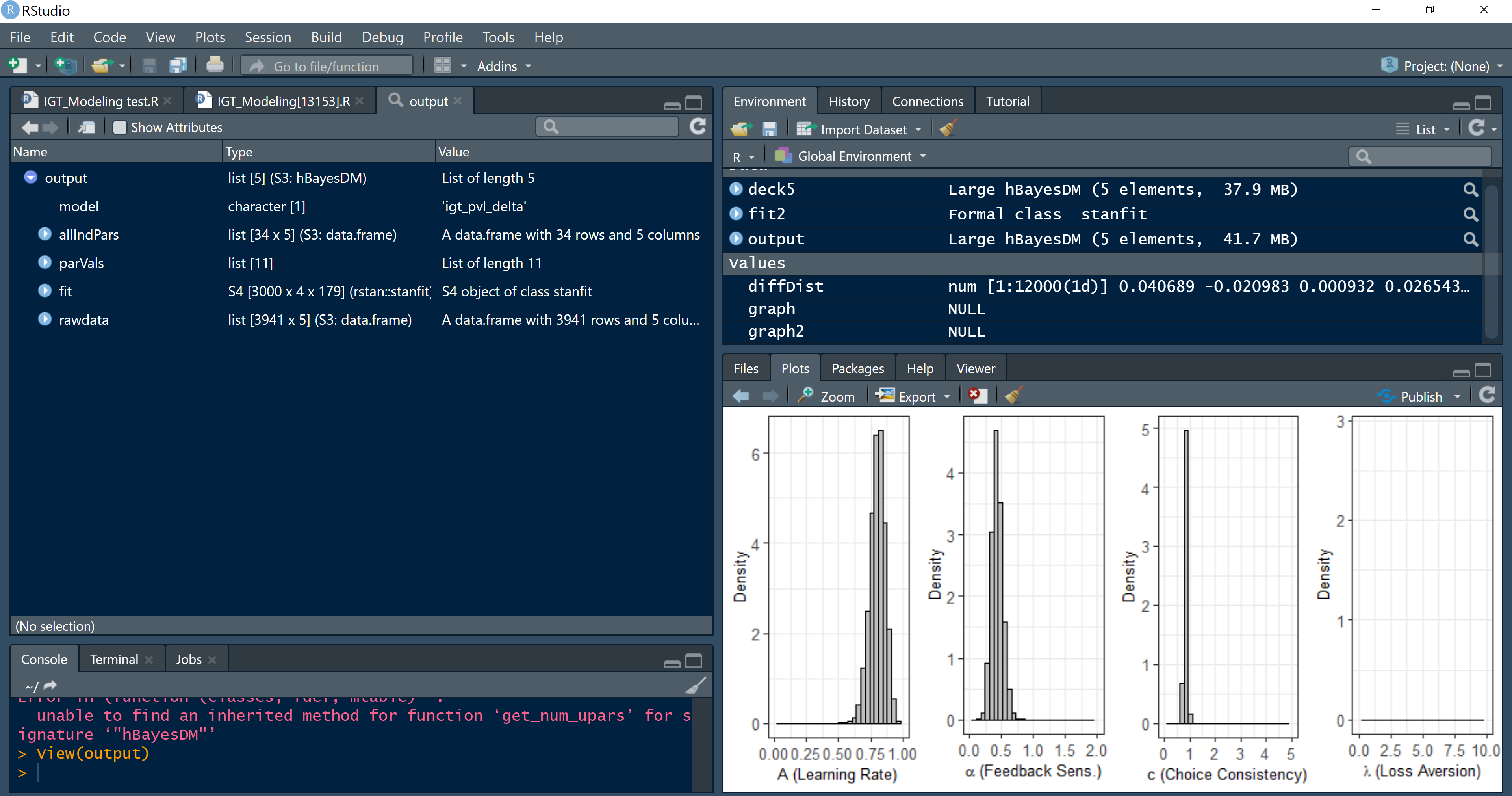
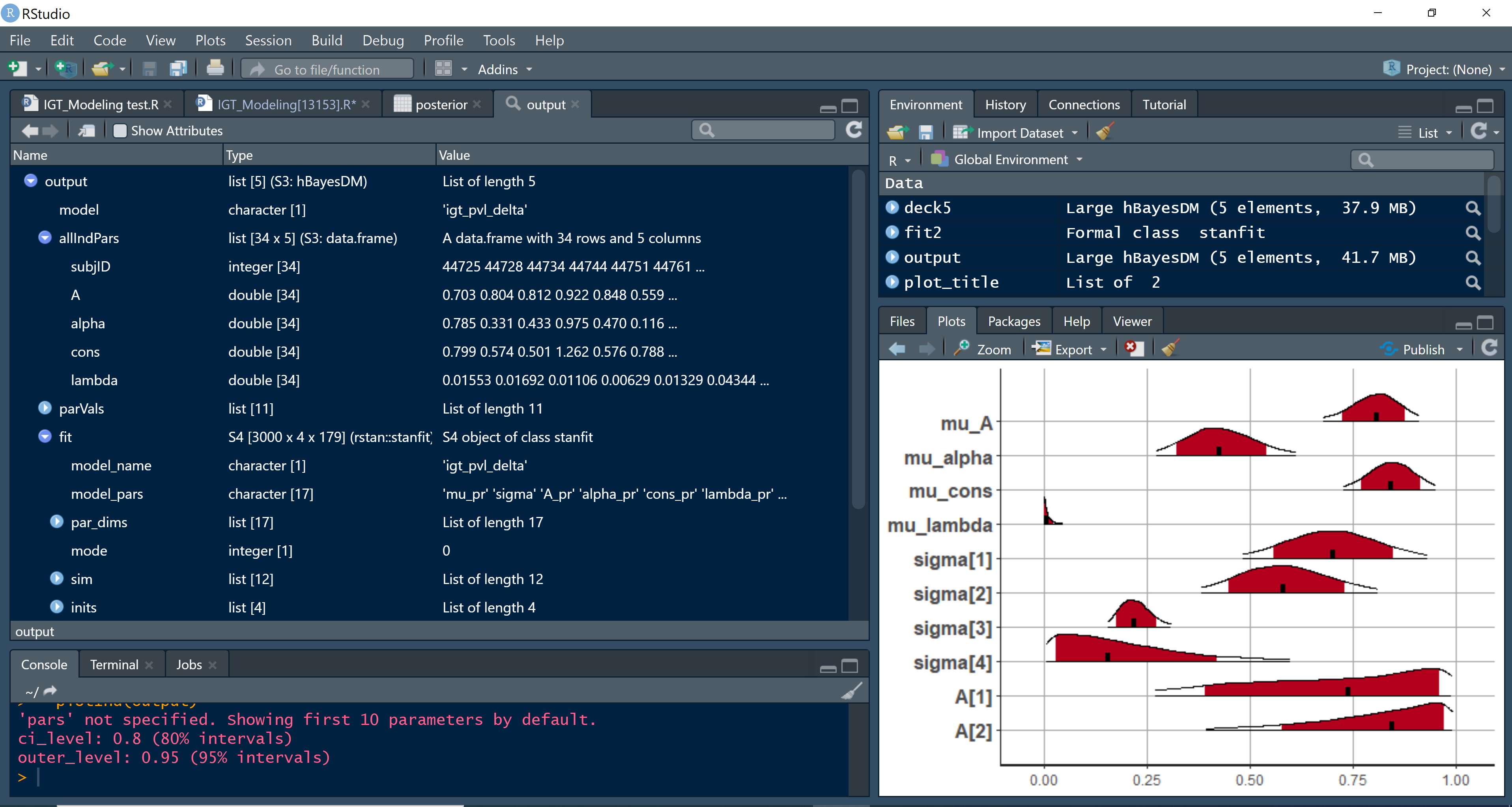
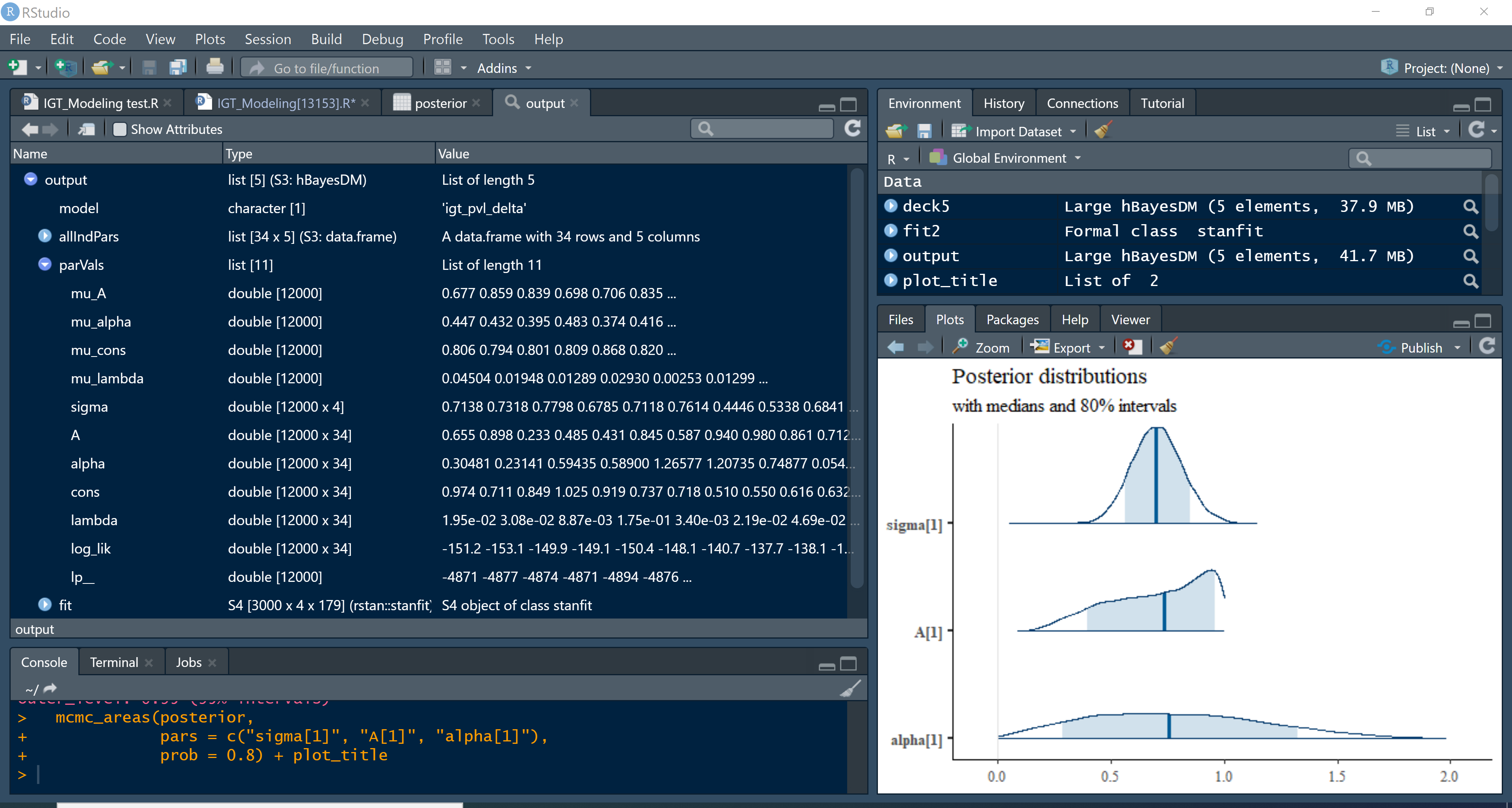
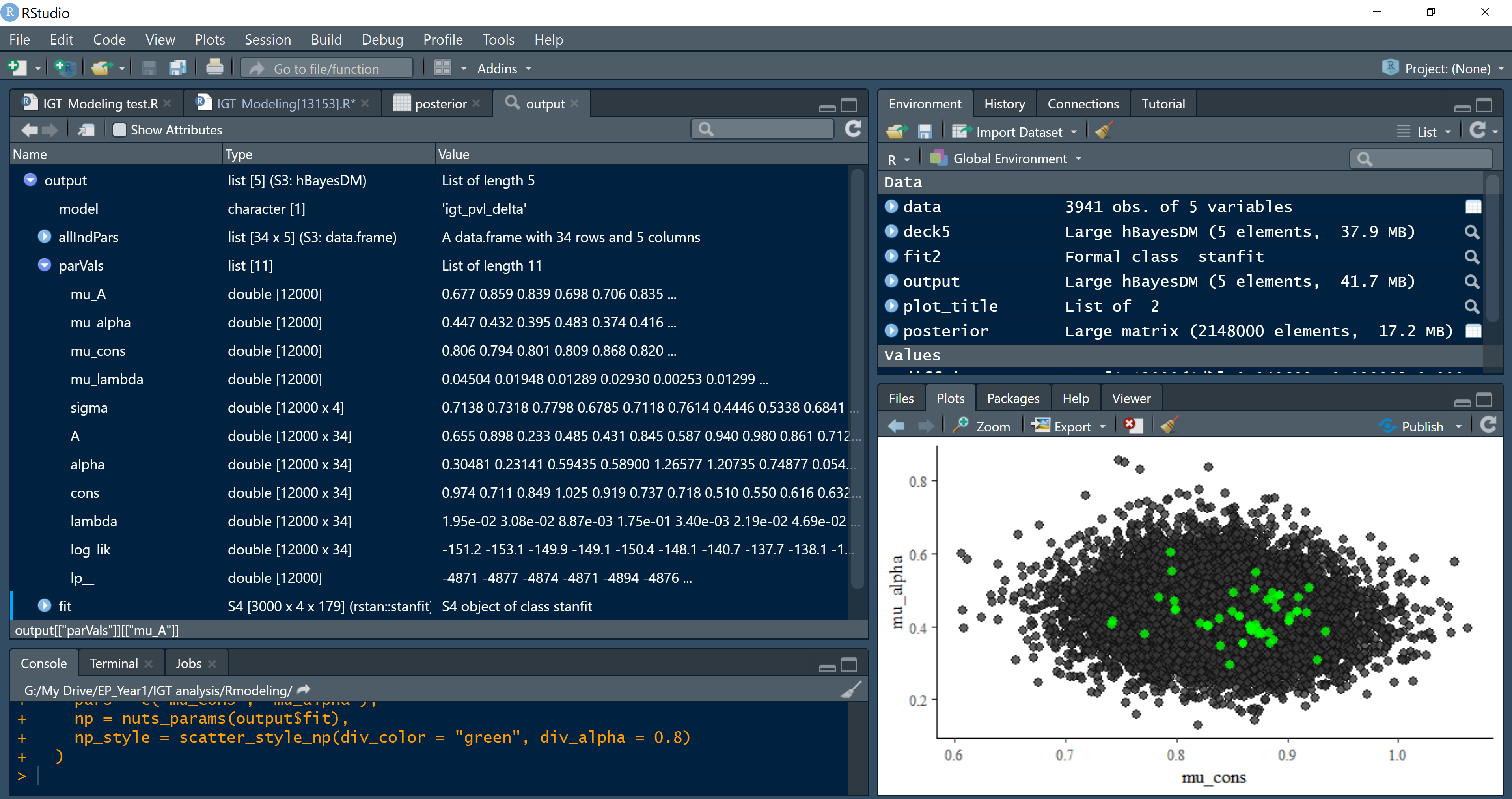
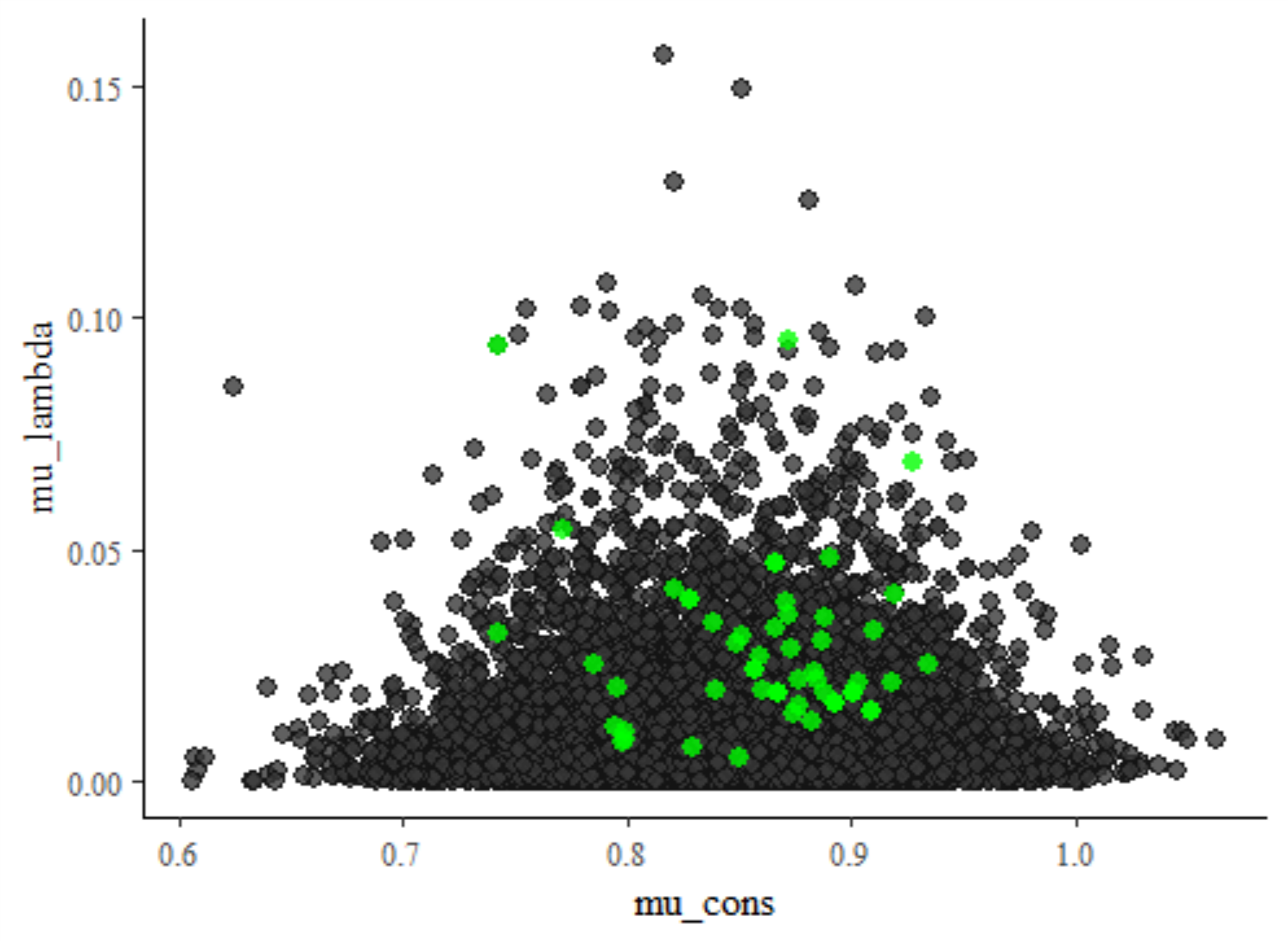
Hierarchical Bayesian Modeling of the Iowa Gambling Task using Prospect Valence Learning (PVL) Delta. It has the following parameters: A (learning rate), alpha (outcome sensitivity), cons (response consistency), lambda (loss aversion).





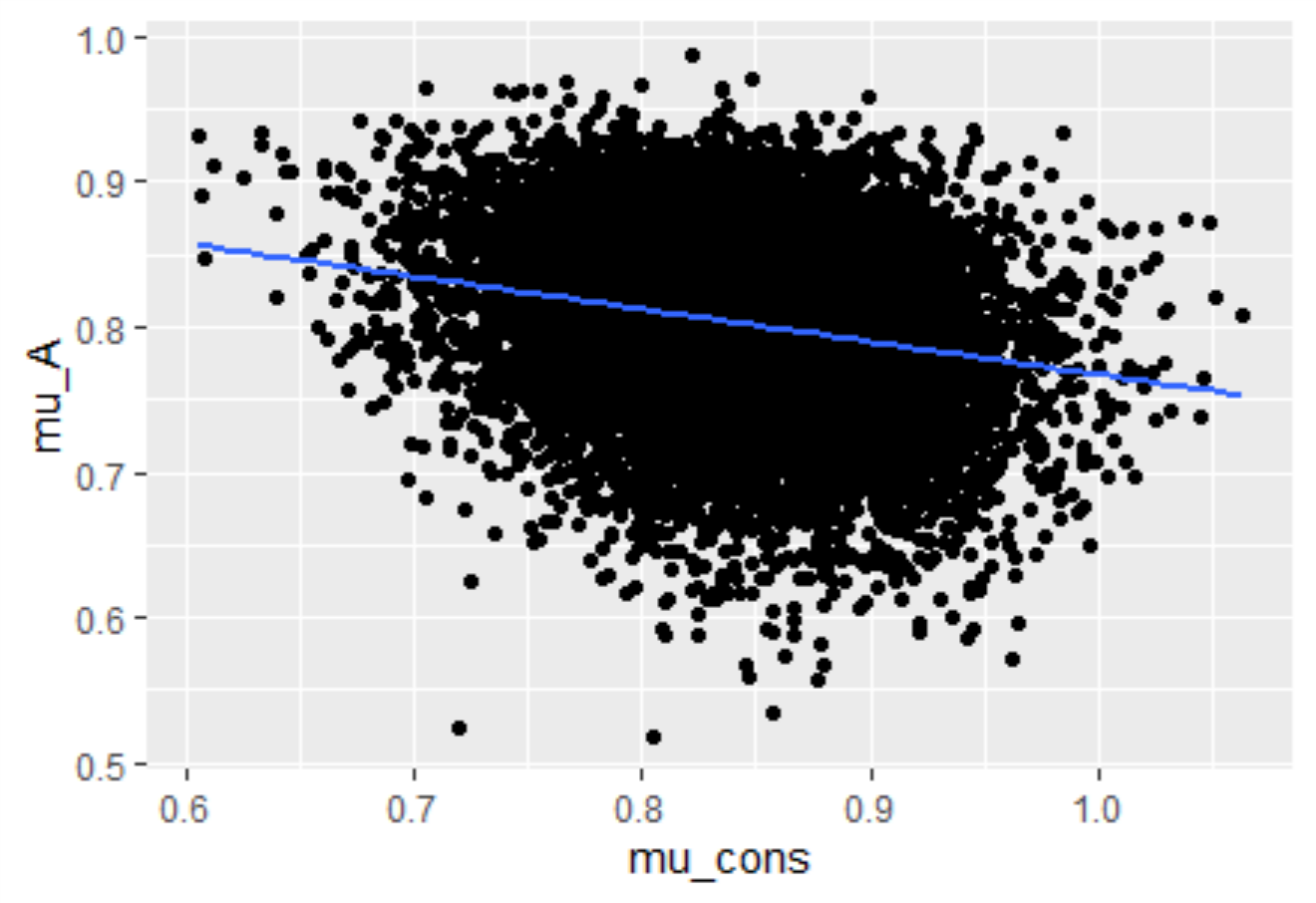






mu\_cons =response consistency

mu\_lambda=loss aversion



mu\_cons=response consistency

mu\_A=learning rate

